Fewest Moves

- Notate your solution by writing one move per bar.
- To delete moves, clearly erase/blacken them.
- Face moves F, B, R, L, U, and D are clockwise.
- Rotations x, y, and z follow R, U, and F.
- ' inverts a move; 2 doubles a move. (e.g.: U', U2)
- w makes a face move into two layers. (e.g.: Uw)
- A [lowercase] move is a cube rotation. (e.g.: [u])
- You have 1 hour to find a solution.
- Your solution length will be counted in OBTM.
- Your solution must be at most 80 moves, including rotations.
- Your solution must not be directly derived from any part of the scrambling algorithm.

FMC Europe 2017	
3x3x3: Fewest Moves Round 1	
Scramble 1 of 3	

Competito WCA ID: _	or:
	IF YOU ARE THE COMPETITOF

Scramble: R' U' F R2 F2 R' F2 L' D2 R' B2 D2 B' D B2 D' R' F' R2 U B' L2 U' R' U' F

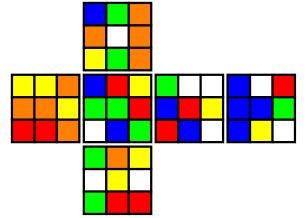
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FINIC Europe 2017
3x3x3: Fewest Moves Round 1
Scramble 2 of 3
Competitor:
WCA ID:

DO NOT FILL IF YOU ARE THE COMPETITOR

Graded by: ______ Result: _____



Scramble: R' U' F L U2 F2 L' F2 R' F2 L' F2 L B D2 L' F' R U' L2 B' L' U' R' U' F

Fewest Moves

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FMC Europe 2017	
3x3x3: Fewest Moves Round	1
Scramble 3 of 3	

•	or:
	IF YOU ARE THE COMPETITOR Result:

Scramble: R' U' F D2 U2 F' U2 F L2 B' U2 F2 R2 U L D' F' D2 F2 U' B2 U' F' R' U' F
